MARR – MA Replacement for MA ID Cards

This screen is used to request a replacement Medicaid or QMB card for a person.

```
MARR                 MA REPLACEMENT FOR MA ID CARDS          05/08/03 13:44:40
                                                             TIFFA F

CASE NAME:  JANE DOE                                  CASE NUMBER: 123456

       AUTH REP:
   ADDRESS LN1:
  ADDRESS LN 2:
 CITY STATE ZIP:

REPL   REPL   REPL   PERS #     PERSON NAME                          LAST
IND    RSN    HIST                                                   REPL DT

 Y     LO     QS     1234567    JANE DOE                             010203
                     2345678    JOHN DOE
                     3456789    JIM DOE







          PF6-FIRST PAGE    PF7-PAGE DOWN    PF8-PAGE UP      NEXT-->
```

Open arrow = Optional Field. QS = Quick Select field.

Optional Fields

REPL IND

A 'Y' is entered next to a person to request a replacement card for him/her.

REPL RSN

A code is entered here to reflect the reason for the replacement request.

Display Fields

CASE NAME

The case name (Primary Information person) is displayed.

CASE NUMBER

The TEAMS case number is displayed.

AUTH REP

This is a 30-character field for displaying the name of the participant's Medicaid or QMB representative (if any) from the Address (ADDR) screen. The Medicaid card is mailed to the MA or QMB Address in care of this person.

ADDRESS LN 1

Line 1 of the street/mailing address is displayed here.

ADDRESS LN2

Line 2 of the street/mailing address is displayed here.

CITY STATE ZIP

The city, state, and zip code display here.

PERS #

The seven-digit number assigned to the person by TEAMS is displayed. Each individual stored in the TEAMS database has a unique ID number.

PERSON NAME

The participant's first and last name are displayed.

LAST REPL DT

The date of the last MA or QMB card replacement is displayed here.

Quick Select Field

REPL HIST

Any character may be entered in this field to access the MARH (MA Replacement History) screen for an individual in the case.

Navigation Fields and Fkeys

NEXT- ->	This field allows the user to access the next desired screen by typing the screen name.
F2	The F2 key returns to the last TEAMS *menu* that was accessed.
F3	The F3 key returns to the SYSE (System Selection) menu.
F6	The F6 key displays the first MARR screen.
F7	The F7 key displays the previous page of the MARR screen.
F8	The F8 key displays the next page of the MARR screen.
F10	The F10 key accesses the CANO (Case Notes) screen.
F12	The F12 key clears any new data typed on the screen, as long as Enter has not been pressed.